

## 24-25 Sixth Grade Band © 2024 All rights reserved by CCSD 46. Do not copy without permission.

Trimester 1	Trimester 2	Trimester 3
Musicality	Musicality	Musicality
Tempo: Perform with a steady pulse at varying speeds.	Tempo: Perform with a steady pulse at varying speeds.	Tempo: Perform with a steady pulse at varying speeds.
Phrasing: Use varying lengths of breath to separate musical phrases. Percussion - Use correct hands (Left/Right)**	Phrasing: Use varying lengths of breath to separate musical phrases. Percussion - Use correct hands (Left/Right)**	Phrasing: Use varying lengths of breath to separate musical phrases. Percussion - Use correct hands (Left/Right)**
Dynamics: Create sounds of contrasting volumes. Percussion - proper stick height.	Dynamics: Create sounds of contrasting volumes. Percussion - proper stick height.	Dynamics: Create sounds of contrasting volumes. Percussion - proper stick height.
Intonation: Calibrate your instrument by using a visual aid.	Theory	Theory
Theory	Rhythm: Count and subdivide notes and rests of varying lengths.	Rhythm: Count and subdivide notes and rests of varying lengths.
Rhythm: Count and subdivide notes and rests of varying lengths.	Key Center: Identify name based on amount of sharps or flats.	Meter: Count and subdivide in simple and complex meters.
Intervals: Understand and use half steps and whole steps to create musical structures.	Technique	Technique
Technique	Pitch Accuracy: Move fluidly from note to note at varying speeds with proper embouchure.	Pitch Accuracy: Move fluidly from note to note at varying speeds with proper embouchure.
Pitch Accuracy: Move fluidly from note to note at varying speeds with proper embouchure.	Articulation: Coordinate tongue and air to create nuanced sounds.	Articulation: Coordinate tongue and air to create nuanced sounds.
Articulation: Coordinate tongue and air to create nuanced sounds.	Tone Quality: Create a musically appropriate sound on the instrument. Percussion - Use correct beating spot on each instrument.**	Tone Quality: Create a musically appropriate sound on the instrument. Percussion - Use correct beating spot on each instrument.**
Tone Quality: Create a musically appropriate sound on the instrument. Percussion - Use correct beating spot on each instrument.**	** This target can be extended. (A '4' is possible for this identified target.)	** This target can be extended. (A '4' is possible for this identified target.)
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