

23-24 Kindergarten Physical Education/Health Priority Standards @ 2023 All rights reserved by CCSD46. Do not copy without permission.

Trimester 1		Trimester 2		Trimester 3	
Physical Education		Physical Education		Physical Education	
Respond to cues that enhance the development of locomotor skills.		Respond to cues that enhance the development of locomotor skills.		Respond to cues that enhance the development of locomotor skills.	
Respond to cues that enhance the development of non- locomotor skills.		- Respond to cues that enhance the development of non- locomotor skills.		Respond to cues that enhance the development of non-locomotor skills.	
Participate in activities/games that make the heart beat faster and increases the rate of breathing.		Participate in activities/games that make the heart beat faster and increases the rate of breathing.		Participate in activities/games that make the heart beat faster and increases the rate of breathing.	
Move safely in general and/or personal space.		Move safely in general and/or personal space.		Move safely in general and/or personal space.	
Work cooperatively with others.		Work cooperatively with others.		Work cooperatively with others.	
		Health Education		Health Education	
		Identify choices that have a positive and negative effect on health.		Identify choices that have a positive and negative effect on health.	
		Know what to do if abusive behavior is suspected or discovered.			
CCSD 46 K-4 Pysical Education					
Selected Locomotor & Non-Locomotor Skills					
	Locomotor Skills (by the end of the school year)		Non-Locomotor Skills (by the end of the school year)		
к	Expose & practice only walk, run, skip, jump, leap, hop, gallop, shuffle		<i>Expose & practice only</i> balance, bending, dodging, twisting, pushing, pulling		
1	Expose & practing gallop, shuffle,	<i>tice only</i> walk, run, skip, jump, leap, hop, walking backwards	Expose & practice only balance, bending, dodging, twisting, pushing, pulling		
2		nop, gallop, shuffle <i>velop</i> jump, leap, skip, walking backwards	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		
3	Assess skip, Continue to ref	jump, leap <i>ine</i> run, hop, gallop, shuffle	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		
4	Assess run, I	nop, gallop, shuffle, jump, leap, skip	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		