

23-24 Second Grade Physical Education/Health Priority Standards @ 2023 All rights reserved by CCSD46. Do not copy without permission.

Trimester 1	Trimester 2		Trimester 3	
Physical Education Physical E		ducation	Physical Education	
Demonstrate locomotor skills. Demonstrate locomotor skills.			Demonstrate locomotor skills.	
Demonstrate non-locomotor skills.	on-locomotor skills. Demonstrate non-locomotor s		Demonstrate non-locomotor skills.	
Participate in activities/games that make the heart beat faster and increases the rate of breathing. Participate in activities/games faster and increases the rate of breathing.			Participate in activities/games that make the heart beat faster and increases the rate of breathing.	
Move safely in general and/or personal space. Move safely in general and/or p		personal space.	Move safely in general and/or personal space.	
Work cooperatively with others. Work cooperatively with others			Work cooperatively with others.	
Health Education		Health Education		
	Identify choices that have a positive and negative effect on health.		Identify choices that have a positive and negative effect on health.	
	Know what to do if abusive behavior is suspected or discovered.			
CCSD 46 K-4 Pysical Education Selected Locomotor & Non-Locomotor Skills				
	Locomotor Skills (by the end of the school year)	Non-Locomotor Skills (by the end of the school year)		
K Expose & p gallop, shut	<i>ractice only</i> walk, run, skip, jump, leap, hop, fle	<i>Expose & practice only</i> balance, bending, dodging, twisting, pushing, pulling		
1 Expose & p gallop, shuf	<i>ractice only</i> walk, run, skip, jump, leap, hop, fle, walking backwards	Expose & practice only balance, bending, dodging, twisting, pushing, pulling		
	n, hop, gallop, shuffle <i>develop</i> jump, leap, skip, walking backwards	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		
	kip, jump, leap <i>refine</i> run, hop, gallop, shuffle	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		
4 Assess ru	in, hop, gallop, shuffle, jump, leap, skip	Assess balance, twisting, dodging Continue to develop bending, pushing, pulling		